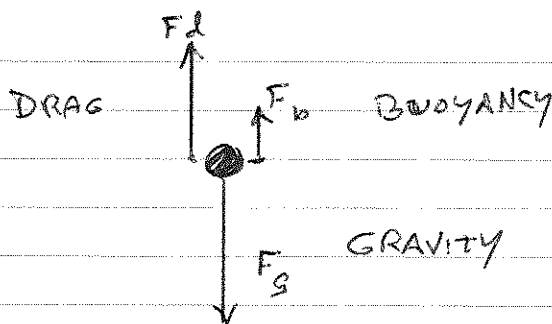


①



Falling particle quickly achieves **TERMINAL (STEADY) VELOCITY**.

$$F_d + F_b = F_g$$

Can make various simplifications for small objects with very low Reynolds No.

②

For: $Re < 0.5$ $C_d \equiv \text{drag coeff.} = \frac{24}{Re}$
 $= \frac{vL}{\nu}$

$\therefore vL < 0.5\nu = 5 \times 10^{-7} \text{ m}^2 \text{ s}^{-1}$
 or roughly

$$vL < 10^{-7} \text{ m}^2 \text{ s}^{-1}$$

E.g., for a $10 \mu\text{m}$ particle $L = 10^{-5} \text{ m}$

If $v \leq 10^{-2} \text{ m/s} = 1 \text{ cm/s}$

then assumption is OK.

In fact 1 cm/s is a **FAST** settling rate in water, typical of say, fine sand ($L \approx 10^{-4} \text{ m}$), so assumption seems OK for micron-range \rightarrow mm-range sizes

③

STOKES LAW: Spherical particles in stationary fluid (non-mixing).

$$v_s = \frac{g(\rho_p - \rho_w)}{18\mu} d^2$$

NOTE:

a) Buoyancy of particle ($\rho_p - \rho_w$) matters, linearly

b) For given ρ_p , $v_s \propto d^2$

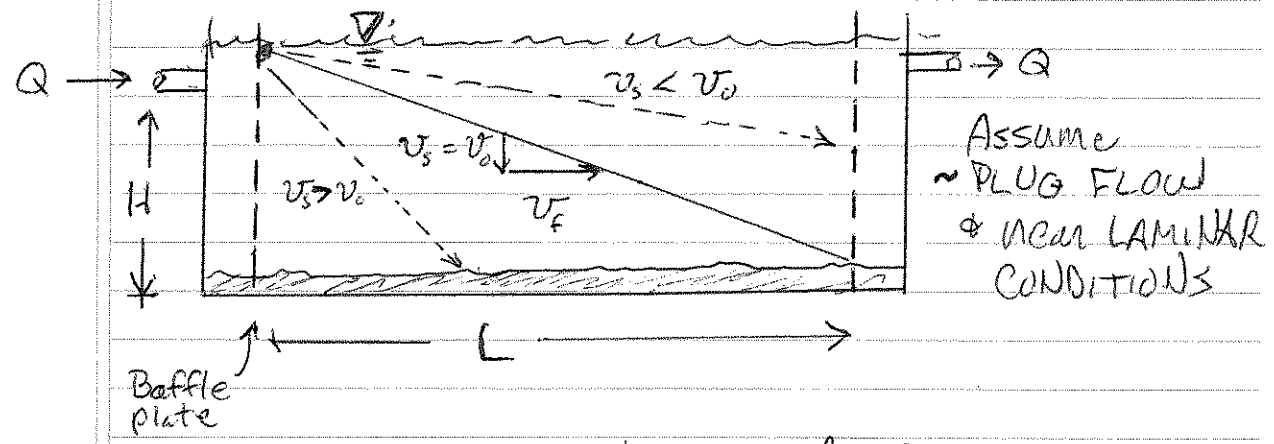
HENCE: Doubling particle diameter increases v_s by 4X.



④ Stokes law does not exactly work for real aquasols with irregular & varying shapes & composition, BUT basic importance of ρ_p & v_s or d^2 is still true & helpful.

TYPE I (DISCRETE) SETTLING

Discrete \equiv No particle-particle interactions
 Suitable for some simple, non-flocculation suspensions



"Worst case" for particle removal: Enter at very TOP (has farthest to reach bottom.)
 Distance down = H depth of tank

⑤

CRITICAL SETTLING VELOCITY v_0 :
 Must have $v_s = v_0$ such that it travels H in t_d
 (Length H in detention time t_d)

$t_d = \frac{V}{Q}$ \leftarrow Tank volume

$\therefore v_0 = H/t_d = \frac{H}{V} Q = \frac{Q}{A_s}$
 $\leftarrow = 1/A_{SURF} \leftarrow$

$v_0 = \frac{Q}{A_s}$ = SURFACE LOADING RATE
 = Total Flow / Tank Surface Area

\Rightarrow As long as $\frac{Q}{A_s} \leq v_0$ ALL PARTICLE WITH $v_s \leq v_0$ WILL BE REMOVED

⑥ IF Stokes Law used as approx. $v_s \propto d^2$

$$v_s \approx \frac{(10 \text{ m s}^{-2})(1800 \text{ kg/m}^3)}{18(10^{-3} \text{ kg s}^{-1} \text{ m}^{-1})} d^2$$

$$v_s \approx (10^{-6} \text{ m}^{-1} \text{ s}^{-1}) d^2 (\text{m}^2)$$

Eg: $d = 1 \text{ mm}$
 $d^2 = 10^6 \text{ m} \Rightarrow v_s \approx 1 \text{ m/s}$

$$d = 0.1 \text{ mm} \Rightarrow v_s \approx 1 \text{ cm/s}$$

$$d = 100 \mu\text{m} \Rightarrow v_s \approx 0.1 \text{ mm/s}$$

Assume

$$\rho_p = 2800 \frac{\text{kg}}{\text{m}^3}$$

← ~ TYPICAL OF SILICA OR Al-Si Minerals

⑦ Suppose we want to remove all particles $d \geq 100 \mu\text{m}$

~~Q~~
$$v_0 = \frac{Q}{A_s}$$

$$Q = 1 \text{ m}^3/\text{s} \approx 20 \text{ MGD}$$

(Given)

$$A_s = \frac{1 \text{ m}^3 \text{ s}^{-1}}{10^{-4} \text{ m s}^{-1}} = 10,000 \text{ m}^2$$

or tank(s) w surface = $100 \text{ m} \times 100 \text{ m}$
 (two football fields)

⑧ What if we can flocculate to get same % removal @ $d = 10^{-3} \text{ m} = 1 \text{ mm}$

$$A_s = \frac{1 \text{ m}^3 \text{ s}^{-1}}{10^{-2} \text{ m s}^{-1}} \approx 100 \text{ m}^2 \text{ or just } 10 \text{ m} \times 10 \text{ m}$$

(100x less tank area)

Hence PARTICLE SIZE MATTERS

Also, this all assumes $\rho_p \approx$ MINERAL SOLID

NOT TRUE OF organics, cells, or Fe/Al flocs

(ρ_p much smaller; close to ρ_w)

So DENSITY ALSO MATTERS

9) But two factors

a) "Slower" particles ($v_s < v_o$) can still settle if enter tank @ $h < H$

$$\text{Fract. removal } r = \frac{h}{H} = \frac{v_{ps}}{v_o}$$

E.g. 50% of particles $v_s = 0.5 v_o$ will be removed

20% with $v_s = 0.2 v_o$, and so on

10

$$R_{\text{overall}} = 1 - p_o + \sum_i r_i$$

↑ fraction w/ $v_s \leq v_o$

$$\text{E.g. } R = 1 - 0.30 + (0.5 \cdot 0.30) + (0.2)(0.3)$$

$$= 1 - 0.3 + 0.15 + 0.06 = 0.91$$

70% removal — vs — 91% Removal overall

Get this "extra" removal only w/ horizontal flow, not w/ upflow

But in EITHER CASE, R is for ONLY OF Q/A_s , INDEPENDENT OF DEPTH